**Parasites of the Mind. Why Cultural Theorists Need the Meme’s Eye View**

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**Abstract**

Are there any such things as *mind parasites*? By analogy with biological parasites, such cultural items are supposed to subvert or harm the interests of their host. The hypothesis of cultural parasitism has appeared in different guises in the burgeoning field of cultural evolution. To unpack the notion of mind parasites, we first clear some conceptual ground around the concept of cultural adaptation and its relation to human agency. We then formulate *Millikan’s challenge*: how can cultural items develop novel purposes of their own, cross-cutting or subverting our own personal purposes? If this central challenge is not met, talk of cultural ‘parasites’ or ‘selfish memes’ remains vacuous. First, we discuss why other attempts to answer Millikan’s challenge have failed. In particular, we put to rest the claims of *panmemetics*, a somewhat sinister worldview according to which human culture is nothing more than a swarm of selfish agents, plotting and scheming behind the scenes. Next, we reject a more reasonable, but still overly permissive approach to mind parasites, which equates them with *biologically maladaptive* culture. Finally, we present our own answer to Millikan’s challenge: certain *systems of misbelief* can be fruitfully treated as cultural parasites, which are designed by cultural evolution and which subvert the interests of their human hosts. As a proof of concept, we discuss witchcraft beliefs in early modern Europe, and show how the meme’s eye view promises to shed new light on a mystery that historians and social scientists have been wrestling with for decades.

Table of contents

[1 Introduction 3](#_Toc514493430)

[2 Cultural Evolution 4](#_Toc514493431)

[2.1 Human Authorship 4](#_Toc514493432)

[2.2 Units of culture 5](#_Toc514493433)

[2.3 Millikan’s Challenge 6](#_Toc514493434)

[3 Failed Answers to Millikan’s Challenge 7](#_Toc514493435)

[1. Panmemetics 7](#_Toc514493436)

[2. Cui malo? Biologically Maladaptive Culture 10](#_Toc514493437)

[4 Doxastic parasites 12](#_Toc514493438)

[4.1 Explaining the Appeal of Misbelief 12](#_Toc514493439)

[4.2 Case Study: European Witch Persecutions 14](#_Toc514493440)

[5 Discussion 17](#_Toc514493441)

[6 References 19](#_Toc514493442)

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# Introduction

Few ideas are so well applicable to itself, as even its critics might admit, as the notion of a *meme*. Introduced by Richard Dawkins as “a unit of cultural transmission” (1976, p. 192), a rival replicator to the gene, memes have captured the public imagination, and colonized brains far and wide. But is it a valuable idea, which *deserves* to be spread? Or is it a vacuous and worthless gambit for churning out pseudo-explanations of culture, a misleading metaphor that has muddled the minds of many enthusiasts and has even fostered a syndrome called “Darwinian paranoia” (Godfrey-Smith, 2009)? In short, is the *meme* meme itself an annoying mind parasite?

Meme enthusiasts have made some ambitious claims on behalf of memes. The science of memetics, as it came to be known, promised to offer a new and unifying theory of culture, superseding traditional conceptions about human agency, intentionality and free will (Aunger, 2002; Blackmore, 2000; Lynch, 2008). In one slogan, the startling thesis of memetics is: *we think we are in control of our thoughts, but they are in control of us*. Such overblown pretensions, to put it mildly, have not enhanced the fitness of the meme meme in the academic world, and have made it easy for critics to make short shrift of the whole endeavor. In addition, two implausible notions came to be associated with memes: the idea that culture is composed of discrete units, and that they spread by means of straightforward replication. In this paper, we argue that these contentious points have unfortunately obscured the kernel insight of meme meme. There is no need for a new *science of memetics*, in the sense of a unifying and overarching theory of culture, which would relate to culture as genetics relates to the living world. Nevertheless, we do need the *meme’s eye view* (Dennett, 1995, 2006), in particular to understand the phenomenon of mind parasites, “selfish” forms of culture that are designed to further their own propagation, even at the expense of their hosts. Adopting the meme’s eye view neither makes you “mind-blind” (Atran, 2002; Boyer, 1994; Sperber, 2000), nor is it wedded to the thesis of simple replication or particularism. On the contrary, it draws our attention to patterns that are often missed in traditional approaches to culture, even in sophisticated theories of cultural evolution (Henrich, 2015; Norenzayan et al., 2014).

Most scholars of cultural evolution have ignored the *meme’s eye view*, and those who have taken it seriously have often been too careless or permissive in applying it. Because the metaphor of selfish memes is so vivid and captivating, it is easy to get carried away. With a bit of creativity, one can see memes plotting and scheming everywhere. To clear the ground, we dismiss the claims of *panmemetics* – the worldview which treats *all* forms of culture as collections of selfish memes – and clarify the role of human agency in replicator talk, drawing instructive analogies with artificial selection in the living world. Next, we clear up some confusion regarding the concept of maladaptive/viral/rogue culture. It is important, or so we argue, to dissociate what is ‘biologically maladaptive’ (i.e. harmful to biological fitness) from what is harmful to our individual human interests (which may be biologically maladaptive in their own right). Along the way, we take on specific challenges raised by some of the more thoughtful critics of memetics (Millikan, Pinker, Lewens, Sterelny, Sperber). Most centrally, we deal with Millikan’s challenge: how can cultural representations introduce novel purposes in the world, cross-cutting our own? And how would this relate to assumptions about human agency and intentionality? In the end, we argue that the selfish meme metaphor gains most traction when we are dealing with genuine mind viruses, parasitical forms of culture that undermine the interests of their hosts. After discussing two overly permissive answers to Millikan’s challenge (*panmemetics* and biologically maladaptive culture) we then present our own, more stringent approach. In particular, we argue that systems of misbelief (*doxastic parasites*)can evolve to subvert the interests of their hosts, To understand how systems of misbeliefs evolve, we have to treat them as parasites with their own purposes and strategies. In other words, we should adopt the *meme’s eye view*. We illustrate these points by developing the case study of European witch-hunts, which were the result of a particularly vicious and “infectious” strain of witchcraft beliefs that wreaked havoc in early modern Europe. To this day, the European witch hunts are an unresolved theoretical puzzle among historians, and attempts to find hidden beneficiaries or other functional explanations were relatively unsuccessful. But still, as cultural anthropologist Marvin Harris has argued, the European witch hunts seem “too well designed” to be the result of chance (Harris, 1989, p. 236). We will argue that the “meme’s eye view” can shed new light on this conundrum.

Before we start, we would like to point out that we are not particularly hung up on the controversial term “meme”, which some would argue carries with it too much unwanted ballast, and can therefore be a source of distraction (see our terminological discussion in 2.2 and our concluding remarks). We will use it mainly for the sake of expository convenience, because it is a short and elegant term, and also because Richard Dawkins was indeed one of the first to draw our attention to the possibility of selfish or parasitical culture. In principle, however, we could spell out our whole argument solely in terms of “cultural parasites” (even though that would make the presentation more cumbersome).

# Cultural Evolution

## Human Authorship

Nobody disputes that culture evolves, in the sense that it changes over time and forms something resembling lineages. But does that mean that Darwinian explanations, in terms of variation and selection, can be fruitfully applied to the cultural domain? Many scholars have argued that, even though cultural systems obviously display functional complexity, the origin of all that design work is hardly a mystery: it’s just us. Biological adaptations are the result of blind evolution, but cultural adaptations are the products of intelligent design. Cultural design emerges, as Pinker (1997, p. 209) wrote, when someone “knuckles down, racks his brain, musters his ingenuity, and composes or writes or paints or invents something”.

However, researchers in the burgeoning field of cultural evolution have convincingly argued that plenty of adaptive design in cultural systems is “unauthored”, in the sense that it cannot be credited to the foresighted work of specific intelligent designers (Boyd & Richerson, 2005; Henrich, 2015; Mesoudi, Whiten, & Laland, 2006; Richerson & Boyd, 2005; Wilson, 2003). It is now widely accepted, at least by scholars of cultural evolution, that much adaptive cultural design was not purposefully crafted by a single author, or even a few innovators and pioneers, but slowly accumulated over time, through a relatively blind process of trial and error. No single person, or even a small group of innovators, can take credit for the design work that goes into igloos, canoes, folklore tales, folk medicine, marriage institutions, procedures for detoxifying food, or complex religious rituals. Much of the design credit, as was argued most forcefully by Henrich (2015), should be assigned to blind cultural evolution. Even after such cultural design has evolved, its rationale remains largely to opaque to human beings. People have little understanding of why they hunt or cook food in a particular way. When asked, they tend to give spurious *post hoc* explanations, or they draw a blank, saying in effect “this is the way we do things”. In some cases, they are not even aware of the existence of cultural design (Henrich, 2015).

All this is not to say, of course, that human intelligence has no share in adaptive cultural design. But just because intelligent creatures are somehow involved in the process, as the producers and transmitters and consumers of culture, does not mean that they deserve credit for all the design work. Human beings may have local and parochial intentions in transmitting bits of culture, without understanding the aggregated effects of their actions over time. They may copy the most efficient spears and igloos, or imitate the recipes and habits of a successful individual, without having any clue as to the reasons for their success. They may not even be aware that they are transmitting cultural information at all. To assume that evolutionary explanations are moot wherever intentional agents are on the scene, as Pagel (2006, p. 360) writes, is to “conflate intentionality with omniscience”.

In the living world, *all* the heavy lifting in design space is done by random variation and selection, or at least by some other blind and unguided processes. At least until very recently, none is the result of intelligent design. In the cultural domain, by contrast, intelligent design does contribute to the emergence of functional complexity, but only to varying degrees. There is a continuum from deliberate, foresighted and conscious design, to mindless, unconscious and blind selection (Dennett & McKay, 2006). In many cases, of course, the origins of cultural design are lost in the mist of time, leaving us with little more than scant circumstantial evidence. Some cultural inventions were probably created in one fell swoop by geniuses, some arose in relatively discrete creative outbursts by a few pioneers, still others accumulated in small, incremental steps, with little or no understanding on the part of the agents involved. Sometimes the development of cultural design over time is monitored and steered in a particular direction, but sometimes it happens in a relatively unguided and haphazard way.

## Units of culture

Is it possible (or fruitful) to break down culture into discrete and identifiable units, as the term “meme” suggests? Here we favor a pragmatic approach. If some piece of cultural information exhibits appreciable functional coherence, and is spreading through a population forming lineages of descent, then we can individuate that piece of information and give it a convenient name. “Meme” is one elegant phrase, but other concepts will also do, such as “culturgen” (Lumsden & Wilson, 1981), “cultural variant” (Richerson & Boyd, 2005), or “shared representation” (Sperber, 1990). Alternatively, one may also stick to more traditional labels such as ideas, habits, beliefs, or artefacts. In any case, no matter what concept is chosen, one will always be confronted with a problem of individuation: where does one belief/meme/representation end, and where does another begin? And how to identify two cultural tokens as instantiating the same type (belief/meme/representation)? In order to forge ahead, some measure of pragmatism and tolerance for fuzziness is called for here (Mesoudi et al., 2006). When Dan Sperber, one of the foremost critics of memetics (Sperber, 2000), speaks of his preferred concept of “shared representation”, he feels compelled to add essentially the same disclaimer that defenders of “memes” need: “what we mean is that these individuals have mental representations similar enough to be considered versions of one another.” (Sperber, 1996, p. 82). Indeed. The concept of a “meme” requires nothing more than Sperber’s proviso.

We also sidestep fruitless debates over the ontological status or physical substrate of memes, or other cultural units (Aunger, 2002, 2000; Lynch, 2008). The controversy over whether memes should be identified with particular states of the brain, or with observable artefacts or behavior, is a distraction (Plotkin, 2002). In our view, memes are most usefully thought of as pieces of abstract information, not with any kind of physical object or structure (Boudry, 2017). Even genes, as George Williams (1992) and others have repeatedly emphasized, should not be identified with DNA molecules, but with the *information* carried by these molecules (Dennett, 2017; Durham, 1991; Haig, 2007; but see Sterelny, 2006, for an opposing view). In this regard, we follow Richerson and Boyd’s definition of culture as “information capable of affecting individuals’ behavior that they acquire from other members of their species through teaching, imitation, and other forms of social transmission.” (Richerson & Boyd, 2005, p. 5)

Putting aside fruitless debates about the individuation of memes and other cultural units, we want to focus on the truly novel (and controversial) aspect of memes, as introduced by Richard Dawkins in 1976. It is not the idea of particularism, nor even the putative commitment to simple replication through imitation (Sperber, 2000), but rather the idea that memes can be treated as somehow *selfish*, as parasites of the mind. The real bone of contention is not one about terminology, but about the *meme’s point of view*: the idea that items of cultural information – whatever you want to call them – can evolve in such a way that they end up subverting the interests of their hosts. Dennett does not tire of raising this fundamental question whenever we are dealing with adaptive design through selective processes: *cui bono?* Who or what is the ultimate beneficiary of all this selecting? (Dennett, 1990, 1995, 2001)

In evolutionary biology, genes are often assigned the protagonist role in explanations of adaptive design (Dawkins, 1982; Sterelny & Kitcher, 1988; Williams, 1992). By treating genes as if they were selfish agents furthering their own propagation, we can shed light on many puzzling phenomena in the living world. This is not to say that everything in evolution revolves around genes (Jablonka & Lamb, 2005), or that the perspective of the organism is never useful. Organism-centered explanation of adaptive design work to the extent that their interests align with those of their hereditary material, as indeed they often do. As Dennett writes: “The theory becomes interesting only when we look at the exceptions, the circumstances under which there is a pulling apart of the two perspectives” (Dennett, 1990, p. 130). In biology, there are certain conditions in which the perspective of the organism and the gene diverge, and in which, consequently, it is useful to adopt the perspective of the gene rather than the organism. For example, in bees and other social insects, males are haploid and develop from unfertilized eggs, while females are diploid and develop from fertilized eggs. By adopting the perspective of a ‘genes’ in the body a female bee, one can understand the eusociality of bees and the (partial) infertility of female worker bees. A worker bee is genetically more related to her siblings than to her own (potential) offspring, which means that, from the perspective of her genes, it is a better strategy to forgo reproduction and instead help her mother to produce more offspring (Hamilton, 1964). Other notable case studies for the gene’s eye view include intragenomic conflict through meiotic drive, retroviruses, inclusive fitness, parasite/host interactions, mitochondrial DNA, sex-linked genes, and transmissible cancer .

## Millikan’s Challenge

But where do we see this divergence of interests in the case of cultural evolution? You can baptize any piece of culture as a “meme”, but that does not mean it is usefully described as having *selfish* purposes of its own. Haig writes that memes can have purposes “to the extent that they have properties that have promoted their propagation from mind to mind.” (Haig, 2006, p. 14) But are these *novel* purposes, which potentially diverge from human ones? In what sense can pieces of cultural information develop purposes that thwart the interests of their hosts? Perhaps the most lucid formulation of what we take to be the central challenge for the *meme’s eye view* was offered by Ruth Millikan:

Part of what they have been selected for is their ability to be reproduced accurately through the medium of human minds. But this does not subvert their essentially human purposes. ... The memes have merely fed these interests a much richer diet than if each person had to invent all of his own amusements, or invent all of the entertainments he uses to invoke the gratitude and appreciation of others. … Side effects and mishaps resulting from use of these [basic cognitive] mechanisms will surely occur, but there is no reason to suppose that they systematically produce memes with purposes of a different kind from those either of the genes or of the psyche. (Millikan, 2004, pp. 18-19)

It is always possible to define the “memetic purpose” of any given cultural item, but as long these are merely derivative of human purposes, the perspectives of memes and hosts will not diverge, and the meme’s eye view will not be very enlightening. For the idea of memes being “selfish” to gain traction, we need to see a divergence of interests between human and memetic purposes. Note that Millikan concedes that there can be cultural design without a designer, which was the point that troubled Pinker. She also does not object to the nomenclature of memes. Her point is that, even if cultural representations are adapted by cultural evolution to thrive in a population of humans brains, they are still essentially serving human purposes. In order to be reproductively successful, memes have to adapt themselves to the environment of human desires, interests and tastes. The hosts may be oblivious to this selection process, but the resulting memes will still benefit *them*. Folksongs, recipes, artefacts, jokes and rituals are products of blind cultural evolution without ever subverting our human interests. If they can be said to go “viral”, that is only because they appeal to universal human tastes and preferences. Evolution is smarter than we are, as Orgel’s second rule reminds us: it knows better how to tickle our fancy and satisfy our cravings than any lone human genius.

If this line of reasoning is correct, it seems that memes will always serve some human interest, and it becomes vacuous to track the “fitness” of the memes themselves, as Lewens (2015, p. 31) wrote. In order for the selfish meme metaphor to gain traction, however, we must find situations in which memes give rise to purposes of their own that cannot be anchored in the intentions of human beings. Ideally, we would like to see cases where they actively thwart human interests, so that no other intentional explanations on the level of human agency are on offer.[[1]](#footnote-2)

Millikan’s challenge can be strengthened by a point that was made by Durham (1991, p. 198). We are not just looking for memes that harm their hosts, because this may happen simply as a result of a divergence of *human* interests. It may be in the interest of one agent (or group of agents) to impose some cultural representations on others, even though this is harmful to the latter. For example, people can be coerced into participating in a religious ritual, or adopting a marriage custom, or using a particular piece of technology, even though they dislike or disapprove of these respective memes, and even though are aware of their harmful effects. Such memes, strictly speaking, subvert the interests of their hosts, but they are still serving someone *else’s* interests. Durham calls this “selection by imposition”, as opposed to the more regular “selection by choice”, whereby individuals evaluate and select the memes they prefer. In both cases, according to Durham, we seem to have cultural evolution through human decision making: “either way, culture changes under *human* direction” (Durham, 1991, p. 198). This serves to reinforce Millikan’s point: human preferences direct cultural evolution. So how can memes have selfish interests of their own, which are not derivative of human preference?

# Failed Answers to Millikan’s Challenge

## Panmemetics

Before we discuss what we take to be *genuine* selfish memes, we have to deal with an influential and more permissive approach to meme talk, and show why it runs afoul of Millikan’s challenge. In this radical and encompassing view, which we call panmemetics, *all* of human culture is treated as consisting of selfish memes. Eventually, this approach leads to the subversive and startling conclusion that we are not in control of our thoughts, but the memes are in control of us. Our brains are just breeding grounds for selfish parasites manipulating us into fostering their own proliferation.[[2]](#footnote-3) In *The Meme Machine*, Susan Blackmore writes:

To start to think memetically we have to make a giant flip in our minds just as biologists had to do when taking on the idea of the selfish gene. Instead of thinking of our ideas as our own creations, and as working for us, we have to think of them as autonomous selfish memes, working only to get themselves copied. … This is a scary idea indeed. (Blackmore, 2000, pp. 7-8)

Another major proponents of memetics, Robert Aunger, similarly writes:

Who’s talking when I speak: the memes or me? Are my very thoughts something I was able to decide on, or are they just parasites attempting to get out of me and thus infect others? (Aunger, 2002loc. 281)

Elsewhere, Aunger writes about the prospect of “people turned into zombies, with only the illusion of control over their own behavior” and provocatively asks: “Do we have thoughts, or do they have us?” (Aunger, 2002loc. 120).[[3]](#footnote-4) So what remains of human autonomy in this sinister worldview? Some proponents of panmemetics have offered a shimmer of hope for humanity, by exhorting us to revolt against our selfish replicators. In *The Robot’s Rebellion*, Keith Stanovich writes: “We indeed are the runaway robot of science fiction stories-the robot who subordinates its creator’s interests to its own interests.” (Stanovich, 2005, p. xii). For memeticists like Susan Blackmore, however, this is “all a cop-out”. In her meme-infested worldview, there is no room for a self, for deliberate choice, for free will, so “there is no one to rebel” (Blackmore, 2000, p. 246). “I” am just an illusion created by “my” memes.

If anything merits the label “Darwinian paranoia” (Godfrey-Smith, 2009, pp. 142-145), this might be it. Let’s pursue the call for rebellion against selfish replicators for a second. Rebelling against that other replicator, our old friend the gene, is pretty straightforward for intelligent human beings: make sure to stay celibate or always use contraceptives, never visit sperm banks (or donate eggs), and don’t support your extended family. By adhering to these simple rules, you will sure to doom the fate of your poor genes. By contrast, the notion of a “rebellion against our memes” ends up in a conceptual quagmire. What else is this rebellion, if not itself a “meme”, with which you might be infected upon opening Stanovich’s book? Even your critical thinking skills, which you rely upon to examine the notion of selfish memes – or to evaluate the cogency of a rebellion against them – can be treated as one of those very memes that you should be rebelling against. Stanovich recognizes this fact: “Scientific and rational thinking are themselves memeplexes – co-adapted sets of interlocking memes” (Stanovich, 2005, p. 180). He calls this the “co-adapted meme paradox” (Stanovich, 2005, p. 180), which testifies to the “devilish recursiveness” of memetics, but in fact, it is merely an artifact of a metaphor stretched beyond the breaking point.

If selfish memes explain everything, they explain nothing. Almost any cultural phenomenon can be restaged as a little drama where the memes are pulling the strings. For example, a mundane observation such as “this apple cake recipe is popular” can be translated as “the recipe-meme has succeeded in replicating itself by devising clever adaptations to appeal to human taste buds”. Or take the discovery of the Higgs boson: one could argue that the Higgs meme “infected” hosts all around the world following the experiments at CERN, which caused a sudden spike in its cultural fitness. From an epidemiological point of view, nothing is more contagious than the naked truth. If there is an 9.0 earthquake tomorrow in the Philippines, the attendant belief “there has been a huge earthquake in the Philippines” will infect millions of brains worldwide in a matter of hours. No biological virus can spread with such breathtaking speed. As Douglas Adams wrote: “Nothing travels faster than the speed of light with the possible exception of bad news, which obeys its own special laws.” But can anything be learned from adopting the meme’s eye view here? Is it enlightening to say that the earthquake meme is exploiting the brains of its hosts to make more copies of itself? Either this is just a fanciful and unenlightening re-description of what we knew all along, or it is a crude form of reductionism, which ignores the fact alluded to above: there is a *continuum* in culture between relatively mindless processes and intelligent design.[[4]](#footnote-5)

Finally, panmemetics is further compounded by the fact that it dissolves the distinction between good and bad forms of culture. By treating all of culture as consisting of selfish memes, furthering their own interests, we can no longer distinguish between genuine mind parasites and memes that are valuable, true or beautiful. If all memes are mind parasites of sorts, then the theory becomes vacuous (Lewens, 2015chapter 2.5). If such a normative distinction appears at all in the panmemetic literature, it often seems arbitrary and bereft of theoretical significance. For example, Aunger starts his book with an interesting vignette about how witchcraft beliefs spread like viruses (see 4.2). But it is unclear how Aunger’s panmemetic perspective helps explaining *why* witchcraft beliefs are virulent. If all memes are mind parasites of sorts, then what is the difference between witchcraft memes and, say, heliocentrism memes? The thesis that some memes are mind parasites needs to amount to more than saying that “these are some memes we don’t like” or “these are some memes that have spread far and wide”. In the absence of a substantive theoretical distinction, parlance of mind parasites reduces to mere rhetoric.[[5]](#footnote-6) We may find that antisemitism is a pernicious meme, but if this claim amounts to nothing more than rephrasing our distaste of anti-Semitism, it will not be edifying.[[6]](#footnote-7) To solve this problem, we will have to show that, in a substantial and non-question begging way, mind parasites are detrimental to the interests of the host *themselves*.

## Cui malo? Biologically Maladaptive Culture

In panmemetics, all of human culture is analyzed in terms of memes furthering their selfish interests, with human agency taking the back seat. But this approach does not answer Millikan’s challenge: in many cases panmemetics does not provide a demonstration of novel memetic purposes, but just a fanciful rephrasing of phenomena we already understood perfectly well in terms of human desires and preferences. We need a robust account of how memes introduce novel purposes in the world, and show when and where these purposes might diverge from human ones. One natural approach do to so is inspired by the analogy with biological viruses. Dennett has proposed a classification of memes analogous to biological symbionts: some are mutualists (enhancing the fitness of the host), others are commensals (neutral to the host) and still others are parasites (fitness-reducing). Biological symbionts can be placed along this continuum, and so, Dennett claims, can memes. As Blute (2005) wrote, “this virus-like view suggests the application of basic principle of epidemiology of infectious diseases” . One such principle states that, if there is ample opportunity for horizontal transmission (as with culture), germs will be more virulent than in the case of strictly vertical transmission (parent to offspring), where the interests of the host and the germ are more closely aligned (Blute, 2005; see also Blute, 2010, section 9.4). In other words, if memes have the freedom to spread horizontally from human vector to vector, there are more opportunities for deleterious memes to evolve.

This classification on the basis of the analogy with biological symbionts is useful, but it brings to light an important ambiguity. In the case of biological viruses, the reference point of our classification is the fitness of the host. Properly speaking, we are classifying the different ways in which the selfish genes of host and symbiont may be related: are they antagonistic, neutral, of cooperative? But in the case of memes, their environment provides an additional and more important source of intentionality: human interests and purposes. Remember Millikan’s challenge, which was to show how memes can give rise to irreducibly novel purposes, over and above human ones. If some memes can be thought of as harmful “parasites”, as per Dennett’s classification, whose interests are they supposed to hurt exactly? Are they parasitizing on us, or on our genes? This can be termed the “cui malo?” question: who or what is being harmed? It is important to first clear up this ambiguity.

Take the cultural idea of celibacy. Delius (1991) argues that “[c]elibacy is an obvious parasite meme that causes a reduction of host reproduction.” Dennett, too, writes that celibacy is “the most obvious meme example” of a parasite (Dennett, 1995, p. 367). Indeed, we can treat the meme for celibacy as a “parasite” of sorts, but only when we adopt the vantage point of our genes and their desire for immortality. Any cultural invention or practice that stands in the way of biological reproduction is disastrous for human genes. On the face of it, however, the meme for celibacy need not subvert human purposes, and may precisely be the outcome of a carefully weighted deliberation. Even though a celibate lifestyle is often part of an evolved cultural tradition, like the celibacy rule for Catholic priests, a well-informed decision to remain childless may spring up outside of such a tradition, and would not be any less fatal for the genes. This is well demonstrated in Richerson and Boyd’s chapter on maladaptive culture in *Not by genes alone*. Richerson and Boyd give a fascinating account of the demographic transition, the phenomenon of rapidly dropping birth rates observed in many contemporary societies. Foremost among the causes of the demographic transition, they argue, are “maladaptive” forms of culture such as universal education and materialism, which spread in a population as a result of the runaway effects of prestige-biased transmission. They too, confusingly, use the term “selfish cultural variants” to describe the causes of the demographic transition (2005, p. 153). But it is strange to describe people who lead voluntarily childless but fulfilling lives, as having succumbed to a selfish meme. Such a definition would not have any bearing on our personal valuation of memes. What is maladaptive from the point of view of my genes may further my personal goals in life. Richerson and Boyd seem to be aware of this tension, as witnessed by their quip, “If you want to improve your kids’ genetic fitness, for goodness sake don’t help them with their homework!” (Richerson & Boyd, 2005, p. 178). Obviously, Richerson and Boyd would not dream of heeding that advice in their personal lives, nor would any other sensible parent except for the crudest pop-sociobiologist. Helping our children with their homework is exactly what *we* want, even after reflecting on the likely fitness-reducing effects. Though our preferences are themselves shaped by cultural evolution, as both Dennett and Richerson and Boyd point out (Dennett, 1995, pp. 329-330), it does not seem useful to describe the memes for education as “selfish”, given that they are actively fostered and promoted by their conscious vectors.

Remember Millikan’s challenge: the memes for celibacy or contraceptives or universal education thwart our selfish genes, but they have not introduced any novel purpose in the world. The purposes of contraceptives are *our* purposes – they are explicitly represented by human producers and consumers. For example, condoms provide shortcuts to the carrot which Mother Nature dangles in front of our noses, all the while deflecting from the goals she had in mind. Though it is true that a condom is itself a piece of cultural technology, crafted by the efforts of many human minds, its purpose of preventing insemination is not a freely-floating memetic one, but has always been firmly anchored in the minds of conscious agents. My own reflective goals (e.g. having sex without spawning offspring) may be perfectly maladaptive in their own right, whether or not I use evolved cultural technology to achieve them. Child adoption, contraceptives, celibacy and exclusive homosexuality are all equally “parasitic” from the gene’s point of view, but in the words of Steven Pinker, himself voluntarily childless, “if my genes don't like it, they can go jump in the lake” (Pinker, 1997, p. 52). In this paper, we are looking for a divergence of interests between me and my memes, not between my memes and my genes.

In this sense, our concept of “mind parasites” is orthogonal to Boyd & Richerson’s “maladaptive culture”. The former is defined with respect to our personal interests, the latter with respect to our biological fitness. To illustrate the difference, consider Richerson and Boyd’s discussion of Hutterite and Amish pro-natalist ideologies. Hutterites and Amish form closed-knit and insular communities that have so far resisted the demographic transition observed everywhere around them. From the perspective of Boyd & Richerson, they have succeeded in stemming the tide of “maladaptive” modern culture. Hutterite ideology inoculates its hosts against the mind parasites of modernity – such as consumerism and materialism and the idea of women’s rights – to which the rest of us have succumbed. But from our perspective, the ideas of modernity are the mutualist memes that allow for human flourishing, whereas it is the Hutterite belief system that is the mind parasite: a complex of supernatural misbeliefs and practices that may well increase the biological fitness of the Hutterite people, but arguably does not make for fulfilling and happy lives (see 4.1).

Boyd & Richerson want to understand why our selfish “genes” allowed the capacity for culture to emerge in the first place, given that some products of culture are detrimental to biological fitness. From their perspective of gene-culture co-evolution, it is useful to consider the interaction between genes and memes, and bracket the intermediate level of personal-level intentionality. Still, talk of “selfish memes” and “rogue culture” can be misleading in this context, because it suggests that humans are merely the hapless victims of cultural items such as celibacy or birth control. In reality, many of the ideas of modernity are the outcome of deliberate human choices, and serve our personal interests in life. If the ideas of modernity can be called “parasitic” in any sense, they are only so with respect to the perspective of our genes. They are not novel memetic purposes in the sense of Millikan’s challenge, but rather distinctively human ones. For the ideas of mind parasites to gain traction, we need to do better, and we have to find forms of culture that are “parasitical” in a stronger sense. Therefore, we will borrow the distinction between mutualists, commensals and parasites from biology, but we will define those categories with respect to human interests rather than to genetic interests.

At last, now that we have laid to rest the inflated claims of panmemetics, sidestepped the question of biological maladaptiveness, and disentangled genetic from personal interests, it is time to present what we consider *Exhibit A* of the meme’s eye view.

# Doxastic parasites

## Explaining the Appeal of Misbelief

“Like computer viruses, successful mind viruses will tend to be hard for their victims to detect. If you are the victim of one, the chances are that you won't know it, and may even vigorously deny it.” Richard Dawkins, *Viruses of the Mind* (1993, p. 20)

There is a sense in which doxastic memes (i.e. beliefs) are particularly “infectious”, compared with other types of cultural items. The reason is a conceptual one: endorsement of belief is not under voluntary control (Adler, 2002). If you are exposed to the right sort of evidence supporting belief X, you will become a carrier of X, whether you like it or not (e.g. the earthquake example above). Beliefs *command* assent. They impose themselves upon us in the manner of uninvited dinner guests, refusing to leave even as we try to get rid of them. We can freely choose not spread a rumor, or sing a song, or tell a lame joke. With a modicum of self-control, we can even choose not to use an annoying buzzword, hum a catchy tune, or copy a mannerism. But we cannot freely chose *not* to believe something, if we have been exposed to appropriate evidence. In the case of blatant and palpable truths, exposed right in front of our noses, the infection rate is nearly perfect.

What about beliefs that fail to correspond with reality, i.e. misbeliefs? Most such beliefs are quickly weeded out when we stumble upon evidence that disproves them, or fail to find any evidence that confirms them. Others misbeliefs, however, may be unlikely to encounter any destabilizing evidence. They may be difficult to falsify or too obscure to be open to epistemic scrutiny, there may be taboos or practical limitations preventing investigation, or they may be coupled with other beliefs that prevent their falsification (Dennett, 2006; Talmont-Kaminski, 2013). David Haig has suggested that the most likely candidates for the role of truly selfish meme are to be found in complexes of beliefs: “The place to look for sophisticated adaptation and selfishness will be in coherent ideologies, large ‘asexual’ meme complexes that are transmitted as a unit with high fidelity of transmission” (Haig, 2007, p. 63). Similarly, Heylighen and Chielens wrote: “Probably the most dangerous information parasites are certain religious cults” (Heylighen & Chielens, 2009).

Sterelny, on the other hand, is more skeptical of the usefulness of the meme’s eye view for explaining the virulence of certain misbeliefs, even though he is sympathetic to other applications of memetics (in particular to physical artifacts). The main reason for his skepticism is that, for him, an explanation of the popularity of misbeliefs should fall directly out of a description of the workings of the human mind, without any need for the *meme’s eye view*:

The crucial problem is one of human psychology: explaining why we find occult-force explanations credible. Once we find out why humans find credible explanations of their environment in terms of occult forces, what else is there to explain? (Sterelny, 2006, p. 159)
[…] the socially-mediated flow of false belief does not turn on the nature of the beliefs themselves but on the details of human psychology. Once we understand the psychology of religious belief, there is no phenomenon that a meme theory and only a meme theory can explain. (Sterelny, 2006, p. 162)

In a similar vein, Lewens has argued that there are already “plenty of mainstream views about cognition that remind us that people make decisions all the time that are not in their best interests”, concluding that “[w]e do not need memetics to expose the widespread existence of various forms of irrationality, weakness of will, self-deception, false consciousness, subconsciously motivated action, and so forth.” (Lewens, 2015, p. 31)

Both Sterelny and Lewens are right that what makes for an attractive misbelief depends, among other things, on particular and contingent properties of the human mind, and that psychologists already draw on rich theoretical resources to explain various forms of human irrationality (Kahneman, 2011; Sutherland, 2007). But we will explain how certain systems of misbeliefs do not just *happen* to appeal to our cognitive make-up, but have been designed by cultural evolution to do so. They are complex and cumulative cultural adaptations that exploit our cognitive foibles in ingenious and unpredictable ways, which cannot be simply read off of human psychology.

By way of analogy, consider that adaptations in the living world also depend (obviously) on the details of the selective pressure in the environment. For instance, eyes will only evolve in a transparent medium, or they would be completely useless. However, from this observation it does not follow that merely studying environments will furnish a deep appreciation of the adaptive design of the camera eye. Just as stable features of a physical environment may lead to robust adaptive design in a living organism, the stable features of human psychology may give rise to robust adaptive solutions. Moreover, as we will see in our case study about witch persecutions (see further), systems of misbelief adapt not just to the make-up of the human mind, but also to local historical and cultural conditions. This makes Sterelny’s reduction of the question of the pervasiveness of certain misbelief to “details of human psychology” even more problematic.

In earlier publications, we have documented the many ways in which systems of misbeliefs are remarkably resilient in the face of counterevidence, and display features that ensure spurious confirmations (Boudry & Braeckman, 2011, 2012). In other words, systems of misbelief seem to exhibit adaptive design. They are equipped with immunizing strategies and defense mechanisms, which protect them from critical scrutiny and refutation, and they have features that make them self-perpetuating. Importantly, this adaptive design need not be authored. It is more plausible that such design emerges after several successive modifications and combinations, as believers stumble upon sticky gambits and useful immunizations, and the most resilient and persistent beliefs tend to propagate in a population. By unwittingly selecting the misbeliefs that are resilient, infectious, impervious to refutation, and conducive to further dissemination, believers are setting a novel evolutionary dynamic in motion, beyond their conscious control. Over time, misbeliefs will be honed by cultural evolution to better exploit both our cognitive make-up and the local cultural context. The misbeliefs that survive this selection tournament and become part of culture (Sperber, 1990), are the ones that tend to be more intuitive and appealing, more resilient in the face of destabilizing evidence, better adapted to rapid dissemination, more conducive to spurious evidence, less open to epistemic scrutiny (Dennett, 2006; Sperber, 2009), and more likely to motivate credibility-enhancing displays that infect others (Henrich, 2009). In other words – and here we adopt the meme’s eye view already – they become better at *deceiving* us. The philosopher Stephen Law compared irrational belief systems with “intellectual black holes” in which “unwary passersby can find themselves … drawn in” (Law, 2011, p. 10).

In the evolutionary dynamic of misbeliefs, human interests do not figure at all, except in the limiting case that, say, any misbelief which immediately motivates suicidal behavior would quickly be selected out of the meme pool. And even then, the very act of suicide may help to broadcast the meme to new receptive hosts. But short of discrete and unwitnessed suicide, there is a still lot of space for deleterious effects. In effect, it would take a conspiracy of benevolent and wise deceivers through the generations to ensure that misbeliefs *never* take a nasty turn.[[7]](#footnote-8) Naturally, such a benevolent deceiver would not himself accept those misbeliefs, but would carefully select them on behalf of his tribe or community, in their own best interests. He would be like the prophet Bokonon in Kurt Vonnegut’s *Cat’s Cradle*, confecting systems of bittersweet lies for his flock, without being able to reap their benefits themselves. Absent such implausible benign deceivers, there is only cultural evolution to put trust in. And what has evolution ever done for us? *Cui bono?*

As it happens, examples of such beliefs abound in the anthropological literature, but they are not always given due attention, in part due to the influence of functionalism. In his book *Sick Societies,* Robert Edgerton (1992) has collected numerous examples of beliefs and attendant practices that gravely harm the interests of their hosts. Many of those relate to supernatural misbeliefs. In almost every known culture in the world, disease and other calamities are attributed to supernatural ghosts, demons, gods and witches. In some cultures, there is simply no other theoretical resource for explaining misfortune. Oftentimes, this belief in supernatural evil leads to time-consuming, wasteful, or outright dangerous behavior.

## Case Study: European Witch Persecutions

In this paper, we have no space to develop a case study of systems of misbelief in detail. One particularly promising test case for the hypothesis of parasitical culture, however, is the phenomenon of witchcraft beliefs in early modern Europe. Belief in evil supernatural creatures abound all over the world, but early modern Europa witnessed the rise of a particularly virulent strain of ideas about witchcraft that motivated the persecution of tens of thousands of innocent victims. Particularly the Holy Roman Empire experienced a sharp increase of trails between 1560-1630, where chains of accusations could lead to hundreds of people burned at the stake (for detailed figures and statistics on the witch trials, see Leeson & Russ, 2017). Witches, it was widely assumed, were ordinary Christians who had made a covenant with Satan, giving them the power to cast evil spells. A popular idea was that they convened at regular times during witches’ sabbaths, usually by riding a broomstick or a goat, plotting evil plans to ravage communities (Goodare, 2016; Levack, 2006).

Why did belief in witches, and the tendency to persecute them, spread far and wide, despitethe fact that there are no such creatures? If we want to understand the rationale of witchcraft beliefs, we cannot just ask the witch hunters themselves. It is useless to consult *them* about the function of their belief in witchcraft. Our question would baffle them, because the answer would be obvious from where they are standing: “Because there really are witches out there, of course, and we had better be aware of their evil ways!” And indeed, belief in the magical powers of diabolical forces made perfect sense in the intellectual world of 16th and 17th century Europe (Clark, 1999).

Historians and social scientists with theoretical ambitions have been puzzled by the persistence of the European witch hunts. In the past several scholars had tried to devise functional explanations for the witch trials (Ben-Yehuda, 1980; Erikson, 1966; Thomas, 2003). Perhaps, some argued, witchcraft persecutions foster social cohesion and protect the rules of civil conduct, by punishing anti-social transgressors. If you are afraid of being accused of witchcraft by your neighbors, after all, you might think twice before being rude or nasty towards them. Or perhaps witch hunts were useful ways of channeling aggressive impulses unto individuals at the periphery of the group, rather than allowing all that negative energy to rampage through more vital parts of the social fabric. After all, early modern Europe experienced several highly stressful social transitions. Or perhaps witch hunts provided some solace by offering explanations for misfortune that had befallen the community, and that would otherwise be unbearably mysterious.

However, there is no plausible evidence that witch persecutions performed such services on a systematic basis, either to individuals or society at large, as is now generally acknowledged by most historians (Goodare, 2016; Hehl, 1987; Scarre & Callow, 2001). On the contrary, witch hunts often eroded group cohesion, increased mutual suspicion and exacerbated existing social tensions, creating fears about possible revenge from as yet undiscovered witches: “during witch-hunts people tended to draw apart rather than pull together” (Stark, 2003, p. 217).

Another approach to the puzzle of witch hunts is to search for an interested party behind the scenes who might have profited from the persecutions. Perhaps it was a means for the ruling classes to dominate the common folk, or a ploy used by men to oppress women (Barstow, 1994; Muchembled, 1987). “Too well designed” wrote the Marxist anthropologist about the witch-hunts system; the whole enterprise functioned so smoothly that there must have been an underlying motive apart from the stated goals of the witch-hunters (Harris, 1989, p. 236). Someone somewhere in those communities must have decided, more or less consciously, to hunt down some witches, and must have benefited from the ensuing course of events, or else they would not have occurred in the first place. Further investigation would eventually unveil the hidden culprit.

If witch hunts were secretly orchestrated, however, we would expect them to exhibit certain telltale patterns, for example targeting specific classes of individuals. But history shows otherwise (Behringer, 2004; Levack, 2006; Scarre & Callow, 2001). During outbreaks of witch persecution, the chain of accusations could develop in rather haphazard and capricious ways.[[8]](#footnote-9) The division between persecutors and victims that these theories would lead us to expect, was far from obvious; initiative for the persecutions often came from ordinary people – women and men alike – and people from the ruling classes ended up on the stake too. Large trials looked like genuine panics. They also rarely occurred at the same place twice. As a key witchcraft-expert explains: “Normally people are not interested in burning their neighbors, and governments do not wish to wipe out their tax-payers” (Behringer, 2004, p. 149).

The meme’s eye view suggests a different approach, promising to shed new light on a conundrum that historians and social theorists have been wrestling with for decades. Misbeliefs about witchcraft were molded by cultural evolution, not to serve the interest of human actors, but to further their own reproduction and propagation. If you adopt the meme’s eye view, a number of features of witchcraft beliefs and persecutions suddenly start to make sense. For instance, the widespread notion of large sabbaths, attended by witches in the region, implied that witches knew and were able to identify each other. Furthermore, belief in witches’ powers of flight lifted geographical restrictions on the attendance of the sabbaths. Such beliefs facilitated long and prodigious chains of accusations.

Another portentous feature of witch hunts was the belief that it constituted as a “crimen exceptum”, a crime so very serious that the normal restrictions in torture could be disbanded. But people subjected to torture, in their desperation to end their ordeal, will confess to the most preposterous crimes. As one suspected witch confessed an ever longer list of accomplices under torture, officials in neighboring towns were warned of the infiltration of witches in their communities, leading to “spill-over” effects. As more and more people were convicted and burnt as witches, confessing to exactly the sorts of crimes that their torturers were expecting, the belief in witchcraft became more entrenched over time, while the magnitude of the persecutions became larger over the course of the 16th and early 17th centuries (Levack, 2006; Monter, 2002). Books and pamphlets about the urgent dangers of diabolical witchcraft were reprinted frequently, and widely read throughout Europe (Levack, 2006).

From the meme’s eye view, the rationale of beliefs in large witches’ sabbaths was not the *reality* of such sabbaths, as the witch hunters believed, but the adaptive value such beliefs conferred on the fitness of witchcraft beliefs: they were more conducive to spreading the witch persecutions. Similarly, the adaptive rationale of eliciting confessions under torture was not to discover real witches, but to trigger a chain reaction of accusations, ensuring that the witchcraft beliefs would live for another day. Specific beliefs about witches – their shape-shifting powers – were designed to make the belief system immune from falsification. The use of “spectral evidence” based on dreams and visions, for instance during the infamous Salem witch trials, provided another spurious source of confirmation. And of course, the popular belief that skeptical minds who doubted the existence of witchcraft were themselves in cahoots with the devil, has a glaring adaptive rationale (Monter, 2002). Such memes, as Daniel Dennett writes, “disable the selective forces arrayed against them” (Dennett, 1995, p. 349; see also Heylighen & Chielens, 2009, p. 20).

Now we can return to Millikan’s challenge. According to her argument, evolving memes do not create novel purposes in the world, but merely satisfy the interests of their hosts in a more prodigious and efficient way than individual human ingenuity can muster. Cultural design may not be authored by human beings, she admitted, but it would still serve their interests (or the interests of some manipulator imposing representations on others). The example of witchcraft beliefs, however, offers a promising example of how a system of misbeliefs can evolve a functional rationale of its own which subverts the interests of its hosts. Beliefs in witchcraft have a purpose, but it is not represented anywhere in the minds of believers, and neither does it do them many favors. (Dennett, 1995, pp. 78,164–165). In order to appreciate this design, we have to adopt the meme’s eye view, since the beliefs *themselves* are the only suitable repositories of adaptive purpose. We may prefer to talk of “parasites” or “selfish culture” instead, if we dislike the concept of a “meme”. But, we hope to have shown by now, we need something conceptually equivalent to the *meme’s eye view* in order to understand what is going on.

# Discussion

There are several reasons why memes have not been taken seriously, and not all of them are bad reasons. The overblown claims of *panmemetics*, with their occasional outbreaks of Darwinian paranoia, have not increased the fitness of the *meme* meme in the academic world. The success of the meme meme in one environment has even undermined its fitness in another. Precisely because memes have become a staple of popular culture, with millions of Google search results, many academic researchers have treated them with suspicion and disdain. On top of that, there has been a problem of *linked loci*: because of its origins as an explicit analogue of the gene, the meme meme has been associated with atomist approaches to culture, and the notion of simple copying through imitation. Most of this criticism stems from an outdated conception of what a gene is, and a failure to appreciate the value of idealizations. In fact, some theorists who are critical of memes have broken down culture into discrete units of their own, thus idealizing and simplifying real-life cultural evolution in ways similar to the concept of a “meme”. But for the reasons mentioned above, they have resisted Dawkins’ nomenclature.

This would be mostly a semantic issue, if not for the fact that the most important element of the meme concept has been buried along with the term. This is the idea of *selfish* cultural elements, or mind parasites, which spread to benefit no one but themselves. In this paper, we have tried to unpack this claim with some care, taking issue with more permissive uses of the *meme’s eye view* in the literature, in particular with the grandiose claims of panmemetics. As signposts on this treacherous terrain, we have used challenges to memetics as voiced by its most thoughtful critics (Millikan, Pinker, Lewens, Sperber).

In the end, we argued that systems of misbelief may evolve into full-fledged mind parasites, developing novel purposes of their own, and subverting the interests of their vectors (not just of the latter’s genes). By definition, after all, people have no reflective awareness of their own misbeliefs and the latter’s attendant costs and benefits. If you start thinking about what your beliefs are ‘for’, or what benefits they might confer on you, they no longer have any sway over you. Because of this lack of reflective awareness, systems of misbelief may grow unruly and develop an evolutionary dynamic of their own. In the end, they are selected for reasons that remain opaque to their hosts. People will then be furthering the spread of misbeliefs that, unbeknownst to them, are adapted to ensure their own propagation, even at the detriment of their hosts. Doxastic parasites spread not because they serve human interest, but because they are more salient, attractive, better shielded from critical scrutiny and refutation, more conducive to spurious confirmation, and more likely to elicit credibility-enhancing displays that infect other agents.

We think destructive phenomena like the European witch hunts should be Exhibit A of the meme’s eye view, precisely because it is hard to makes sense of on a traditional understanding of cultural evolution. Our analysis shows novel memetic purposes may arise through cultural evolution of misbeliefs, crosscutting the interests of their hosts. Traditional approaches to witch hunts have failed to find substantial functional benefits accruing from burning members of your own community, nor have they identified culprits who might have benefited from such a course of events (except in some cases). Our proposal is to treat the witchcraft beliefs themselves as selfish agents, furthering their own interests. By doing so, certain patterns of cultural evolution suddenly start to make sense in ways that were invisible to traditional approaches.

Researchers in the field of cultural evolution have already developed a range of tools and methods to explain the emergence of cumulative cultural adaptations in *Homo sapiens*, which have attained a level of complexity that is unique in the animal kingdom. One controversial tool – not included in most researchers’ toolboxes – is the ‘meme’s eye view’, which adopts the perspective of the cultural items themselves, and which makes use of intentional language to understand their propagation. By showing in some detail how the *meme’s eye view* may be not just fruitful but even indispensable, hopefully we have allayed some suspicions about meme-talk, as well as tempered the enthusiasm of panmemeticists. Although the usefulness of the meme’s eye view is not restricted to cases of outright parasitism such as the witchcraft beliefs we have discussed, we do think it is most striking and salient in cases like these. In any event, to throw out Dawkins’ brainchild with the bathwater, as many critics of memes have done, is to deprive oneself of an important conceptual tool to understand culture. Whether you call them selfish memes or cultural parasites or viruses of the mind, they exist and have real-life consequences. And we need to understand them.

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1. This is not to say that the value of the meme’s eye view is restricted to such cases of clear antagonism. See, for instance, the analysis of Shifman (2014) on “viral” Internet phenomena (most things that go viral online are pretty harmless, and are enjoyed by creators and consumers alike). But we would argue that the meme’s eye view becomes most salient in cases of direct antagonism (parasitism), and is thus most likely to convince the sceptics of memetics. [↑](#footnote-ref-2)
2. Notice that this worry about loss of human agency and autonomy is not confined to memetics. Other theorists of cultural evolution, even those critical of memetics, have encountered the same criticism. For example, Ingold dismissed Mesoudi’s (2006) framework in the following terms: “In this topsy-turvy world, it seems, human beings are but the means by which traits propagate themselves in an environment.” (Ingold, 2007, p. 16) Lewens (2015, pp. 26-28) offers a good discussion of this objection, concluding that “worries about passivity are not damaging to memetics”. Nor, of course, are they to other evolutionary approaches to culture. [↑](#footnote-ref-3)
3. Dawkins himself, although generally cautious about memes and modest about the ambitions of memetics, hinted at such a rebellion in the closing words of *The Selfish Gene*: “We are built as gene machines and cultured as meme machines, but we have the power to turn against our creators. We, alone on earth, can rebel against the tyranny of the selfish replicators.” (Dawkins, 1976, p. 215). See also Dennett (1995, pp. 364-367) for a discussion of this passage. [↑](#footnote-ref-4)
4. Even the *gene’s eye view*, though it is much more universally applicable in the biological realm, runs up against certain limits, notably in cases of methodical artificial selection and biotechnology. Poodles, *bintje* potatoes and Belgian Blue cows are forms of biological design, accumulated through small, incremental improvements, but unlike in the case of natural selection, their lineages have been stewarded and directed by intelligent breeders. Poodle genes mostly have to deal with one overwhelming selective factor, namely the breeder’s fancy. Poodles, of course, are vehicles for genetic information no less than undomesticated wolves, and one can still recast what is happening from the poodle genes’ point of view. For example, one could say that poodle genes have invaded a new niche (the bourgeois urban household), developing novel strategies for adapting to the novel selection pressures (the breeder’s fancy). Poodle genes for fluffy fur manipulate the breeder into providing care and protection, much like the brain of a cuckoo chick’s host parents are being manipulated by the parasitic bird’s bright red gape and loud begging call. Though such explanations are not strictly false, they become strained and contrived. Intentional explanations for poodle design are anchored in the breeders themselves, who are steering the evolution of their stock in a pre-established direction. Modern biotechnology, which intervenes directly in the genome to create a desired phenotype, puts further strain on the gene’s eye view. [↑](#footnote-ref-5)
5. A similar objection was voiced, though less constructively, by Atran: “The distinction between good and bad memes really has no theoretical import. … the way the distinction is set up counts as a moral tale that is aggressively atheist and embarrassingly intellectualist.” (Atran, 2002, p. 240). [↑](#footnote-ref-6)
6. Indeed, a convinced anti-Semite may even turn the tables on us, arguing that the ideas of universal human rights and human tolerance are pernicious. [↑](#footnote-ref-7)
7. We are aware that some theorists have proposed *cultural group selection* as a mechanism for delivering functional benefits. Even if the theoretical problems with group selection can be overcome, however, and its precise causal mechanisms can be fleshed out (Pinker, 2012), we think it is important to insist on the *cui bono* question: who are what benefits from group selection? For instance, Norenzayan and his colleagues have argued that belief systems involving Big Gods have “pro-social” benefits, because they allow human beings to solve the problem of large-scale cooperation among strangers (Norenzayan, 2013; Norenzayan et al., 2014). But though the term of art “pro-social” sounds warm and vaguely uplifting, there is a dark side to “pro-sociality”, as it is intimately linked to violence and intolerance towards outsiders, and also towards potential defectors in the in-group (McKay & Whitehouse, 2015). It may be the case that what goes under the name of “cultural group selection” can more profitably be understood as a limiting case of memetic selection, which would explain why religious belief systems often take a nasty turn. But this argument will be left for another occasion. [↑](#footnote-ref-8)
8. Of course, personal animosities could have played a role in specific instances, as could other incentives like greed or jealousy, but such factors do not come even close to explaining the scale of witch persecutions. Even if such personal incentives can be pointed to, this still leaves unexplained the specific cultural context that provided opportunities to settle personal scores in the first place: why did people believe in witches? [↑](#footnote-ref-9)